## **<u>Retro-RPG Visual Novel Elven Revenue Service</u>** <u>Announced by Starbeast Inferno Productions</u>

Themed around old school fantasy games, the visual novel will offer a unique take on some familiar genre staples.

Raleigh, NC, Jan. 13, 2022 -- Starbeast Inferno Productions has announced the development of *Elven Revenue Service* in January of 2022. The project, set to be a visual novel, will be the first game launched by the group.

The initial announcement describes the game as being heavily influenced by older Role-Playing Games, or RPGs, particularly those developed in Japan. Set in a typical fantasy world, *Elven Revenue Service* immerses players in the role of the Barkeep, a tavern owner under tax investigation by the titular agency. The gameplay puts the player not only in the position of keeping the business running, but also of navigating all the personal relationships affected by this audit, from the Barkeep's business partner to the auditor herself, a long-lost childhood friend brought back to town by the investigation. Players' decisions can radically alter how this story plays out, offering a real sense of influence over the narrative.

Elven Revenue Service features:

- 7 characters available to romance, including male, female, and gender-fluid love interests.
- 40+ endings, with multiple endings per character.
- Random bar events occurring each night in-game, offering a unique spin to every playthrough.
- Pixel artwork, inspired by the great JRPGs and text-based adventure games of the 1990s.
- Custom music composed specially for the game, in a chiptune style befitting its retro aesthetic.

Developers have indicated a planned demo release for March, as well as an upcoming Kickstarter campaign to secure the necessary funding to release the game at the highest quality possible. Development on the full version of *Elven Revenue Service* is currently ongoing, with the game set for a 2023 release.

Starbeast Inferno Productions was founded by a group of writers and friends of 10 years. The studio formed as the group were pulled apart by the COVID-19 pandemic, determined to create something positive out of the experience. The *Elven Revenue Service* project began in September 2020, with the careful development of characters and story as priority.

Website: <u>starbeastinfernoproductions.com</u> Twitter: <u>@elvenrevenue</u> Instagram: <u>@ElvenRevenueService</u>